



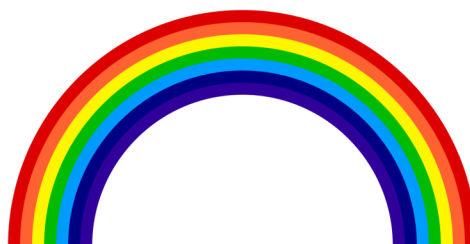
Dear parents and carers

Here are super examples of home learning to inspire us... Huge thanks for sending these in...

As soon as we have any news regarding any changes to our current situation, we will let you know.

In the meantime please remember... Resilience (Stickability) is the key lifelong learning disposition we are all fostering at the moment... *(the other lifelong learning dispositions based on Guy Claxton's books are Resourcefulness, Reciprocity, Reflectiveness... and overarching this all is Responsibility... the 5 R's e.g. Guy's book: Building Learning Power: Helping Young People Become Better Learners.)*

Many thanks as always, from all staff and governors at St Levan School.



Sadie's Maths Game:

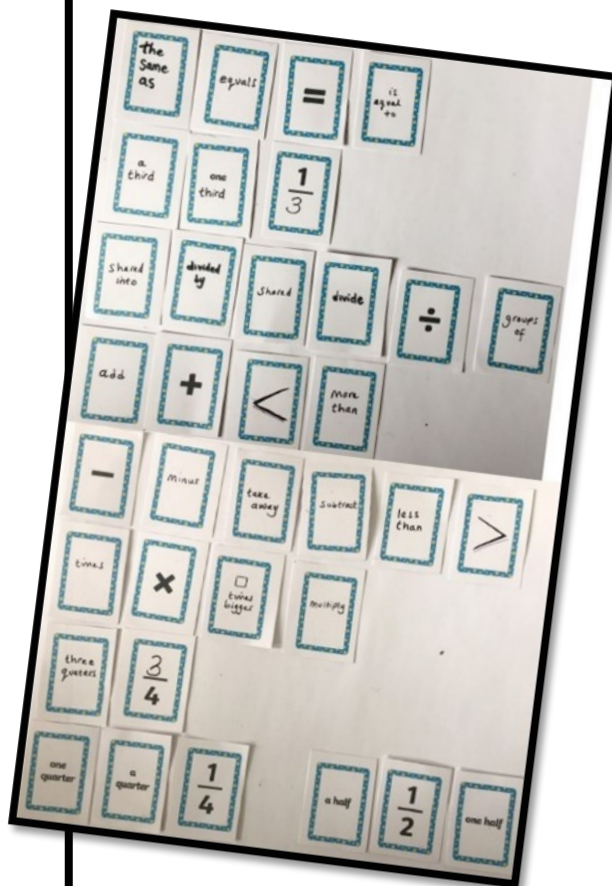
Maths Memory

You need two or more players.

It helps us to learn maths and symbols.

- First you take the cards and put them face down.
- Next mix them up.
- Then you spread them out.
- The first person turns over two cards, if they get a matching pair they get to keep them. If they don't match turn them back over.
- Then the next person goes. They get to find a matching pair.
- If the person turns over a card and they have part of that set already, they get to keep that card and add it to the set and then try to find another matching pair.
- There are two wild cards, called the Quentin mouth. You can choose which set these go in. They can go in add or takeaway.
- Whoever gets the most cards wins.

The end

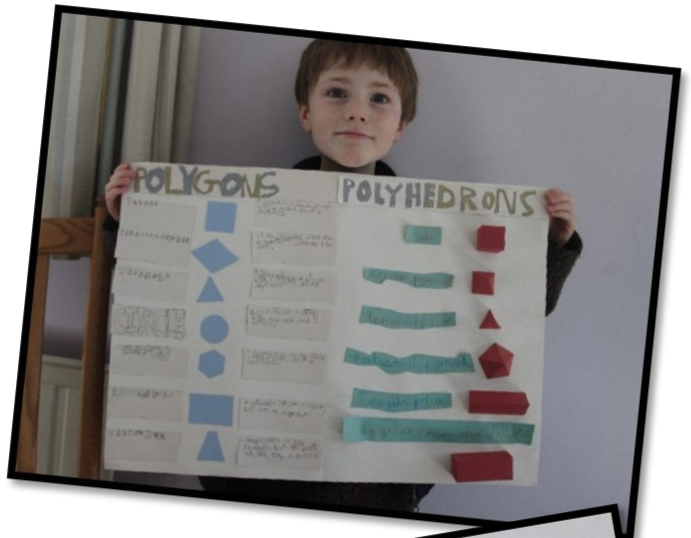
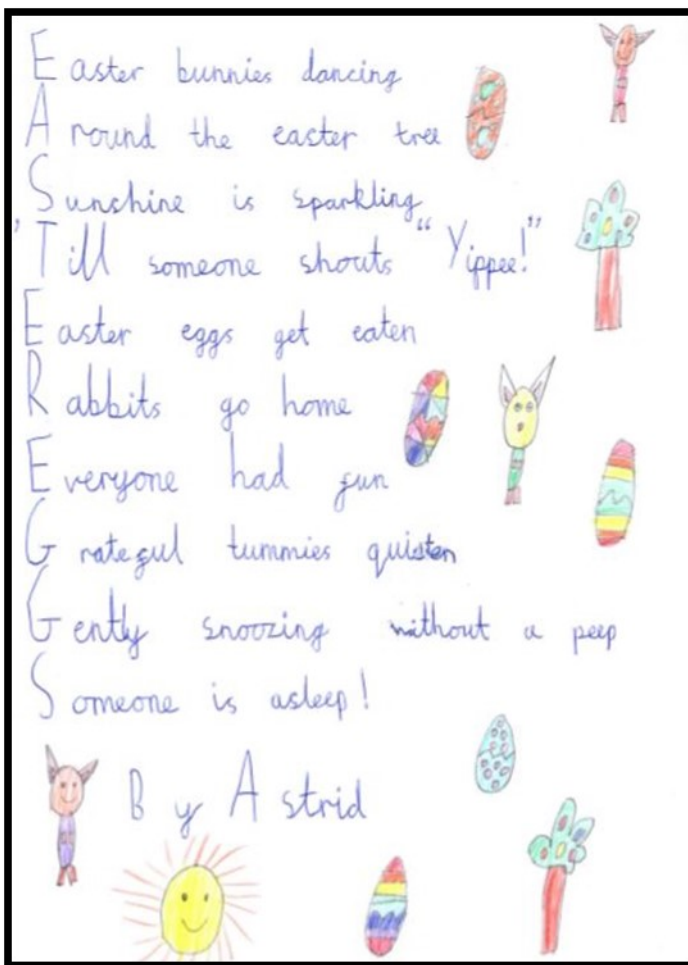




Morvy has been very busy making a fabulous bug hotel!

Astrid has written a lovely Easter poem.

Nathan has been working hard creating an incredible maths project all about the properties of 2D and 3D shapes!



Elliot's incredible pendulum art!



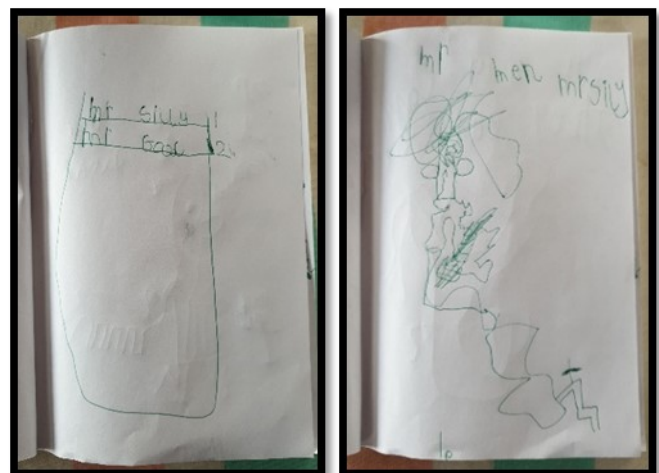
Morvy has been making some beautiful sugar flowers.



Tildy has made these very colourful salt dough decorations.



Humphry has made a great effort writing a Mr Men story.





Morvy has also been taking part in running challenges.



Lyra's beautiful writing describing settings!

Tuesday the 5th of May 2020 picture 1 out of the list on Newsround.
There, in the marsh, almost one with it, morphed together.
with their mouths wide open as if they are opera singers, their
eyes like marbles. They are covered in spots of bluey coloured stuff
and a ~~grey~~ kind of rusty brown colour underneath.
The marsh around them slowly pulling them down like hands pulling you
away.

Tuesday the 5th of May 2020. Picture 2 out of the list on Newsround.
The gnarly tree bent to the left from the harsh winds beating it down,
there perched two owls standing ~~pride~~ ^{proud}. Beside them was a crow
with his left claw wrapped around ~~the~~ the branch like a limpet
stuck to a ~~branch~~ ^{Rocky} refusing to let go. With his right claw behind it
~~stretched~~ ^{stretched} out wide as if he had a hand not a claw he was
half dangling off the branch waiting, for food like a eager
dog waiting ~~until~~ ^{until} their owner throws the ball.

Here are Elyssa's Fab-u-lous instructions for making a game to play with all the family!

Making a family Guess Who

By Elyssa

Over the last few days, we have made a *Guess Who* with our whole family (including our cousins). Making the game is very easy. The instructions are as follows:

Step 1 (making memojis).

Start by simply making a memoji on the app or keypad on an iPad/phone. We used *Gmail* but if there is another way to, you could make yours there if you don't have Gmail. It is more fun to invite your friends, cousins and family to make their own and send them to you.

Step 2 (layout).

Finish making your memojis, then use photo shop or any other photo editor website and layout all memojis onto a page.

Step 3 (printing).

Print out at least 3 pages (1 will be for cutting up into cards and the others will be for the game boards).

Step 4 (laminating /cutting).

Cut out **only** 1 page to make the cards. Laminate your whole pages – these will be your boards for the game. If you do not have a laminator, you can put it into a plastic wallet; or play it as a card game instead and cut up the board. (Our cousins have put it into their old Guess Who boards!)

Step 5 (playing the game).

The game can be played with as many people as you want. Each person will need their own game board and a white board pen to be wiped off. You take it in turns to ask a yes/no question to another person and the first one to guess who they're looking for, wins. If you play with more than two players, play in a circle, asking the person to your left/right.

